PlayStation®

NTSC U/C

PlayStation

RESIDENT EVIL™

SURVIVOR

CAPCOM®

MATURE
M
CONTENT RATED BY ESRB

SLUS-01087

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CAPCOM®

A Special Message from CAPCOM ENTERTAINMENT

Thank you for selecting RESIDENT EVIL SURVIVOR for your PlayStation® game console. We at CAPCOM ENTERTAINMENT are proud to bring you this new addition to your video game library.

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Hints are available:

1-900-976-EDGE

(1-900-976-3343)

$.99 per minute for 24-hr. pre-recorded information.
$1.35 per minute for live Game Counselor assistance.
From Canada: 1-900-677-2272 ($1.35 per minute).

Must be 18 years or older, or have parental permission. Game Counselors available Monday-Friday 8:30 a.m. - 5:00 p.m. Pacific Time. This hint line supports games produced by CAPCOM ENTERTAINMENT, INC. only. No hints will be given on our Consumer Service line. You must have a touch-tone phone to use this service.

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PROLOGUE ...

While Umbrella's mutant T-Virus wreaks havoc in Raccoon City ... unknown to the rest of the world, another city faces a similar fate.

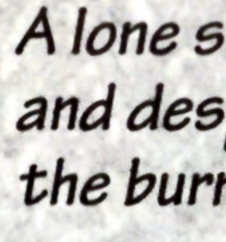
Fleeing the chaos, a solitary helicopter crash-lands, adding to the confusion.

A lone survivor crawls out and desperately tries to escape the burning wreckage.

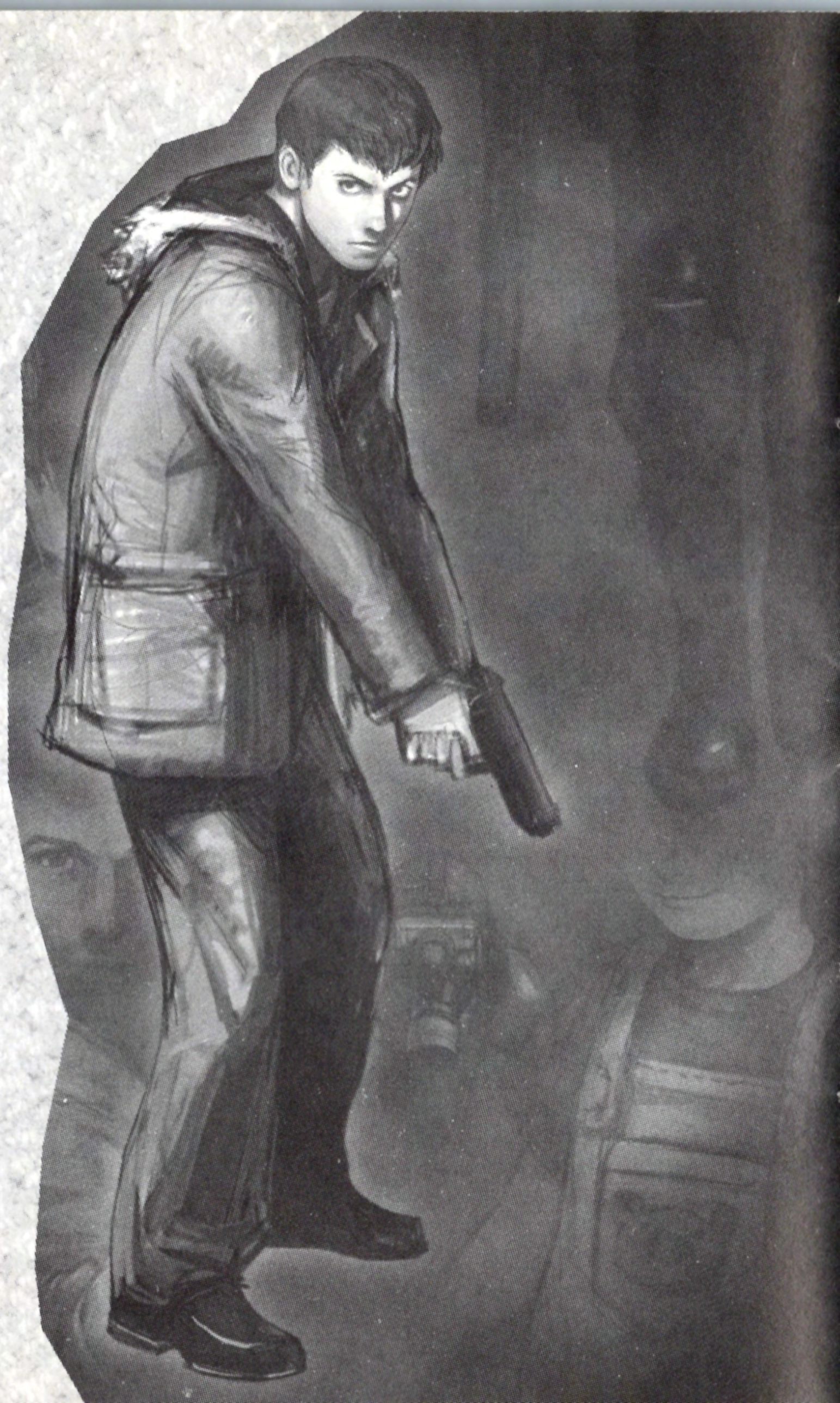
The chopper explodes ... the man is knocked unconscious.

It is night when he comes to his senses. "How much time has passed?"

He hears echoing voices of crying and moaning all around him. His mind in a haze, he starts to walk. He finds himself in a deserted back street.



"Why am I here ... ?



"My head aches ...

*"I don't want to believe it ... but ...
it seems I have lost my memory.*

*"The past is blocked in darkness ...
when I try to remember it,
it slips away like fog.*

"Is this a battlefield?

*"No ... it is just an old town. But something
is wrong. I sense something really
dangerous in this town.*

*"I have to get out of here. I may be meeting
someone later on. Is he an enemy ...
or a friend?*

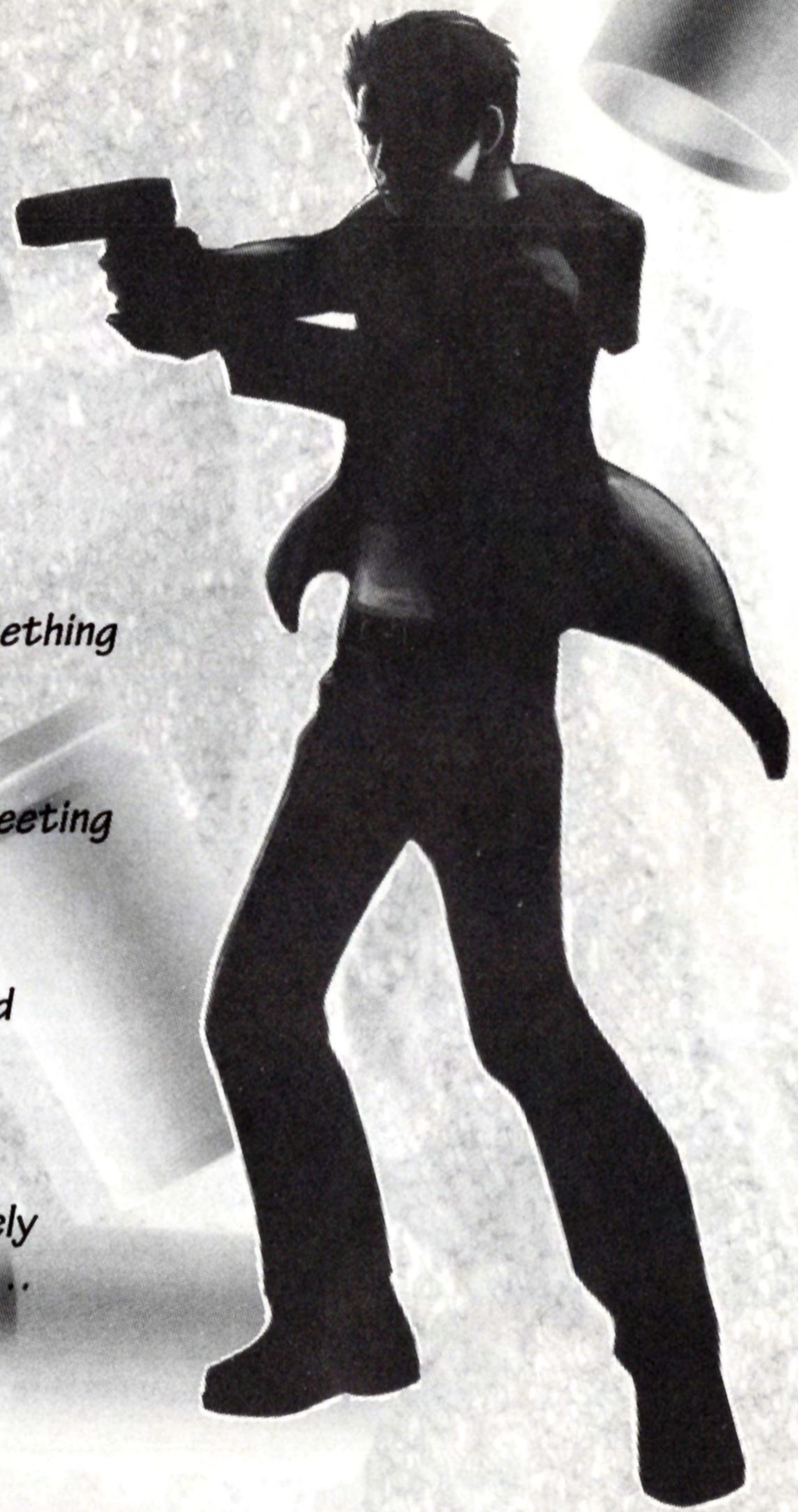
*"Am I doing right or wrong? Am I good
or bad? Am I really human?*

"I don't know anything ...

*"I'm only sure of one thing. All I can rely
on is this gun. This gun will guide me ...*

"It is my only protection ...

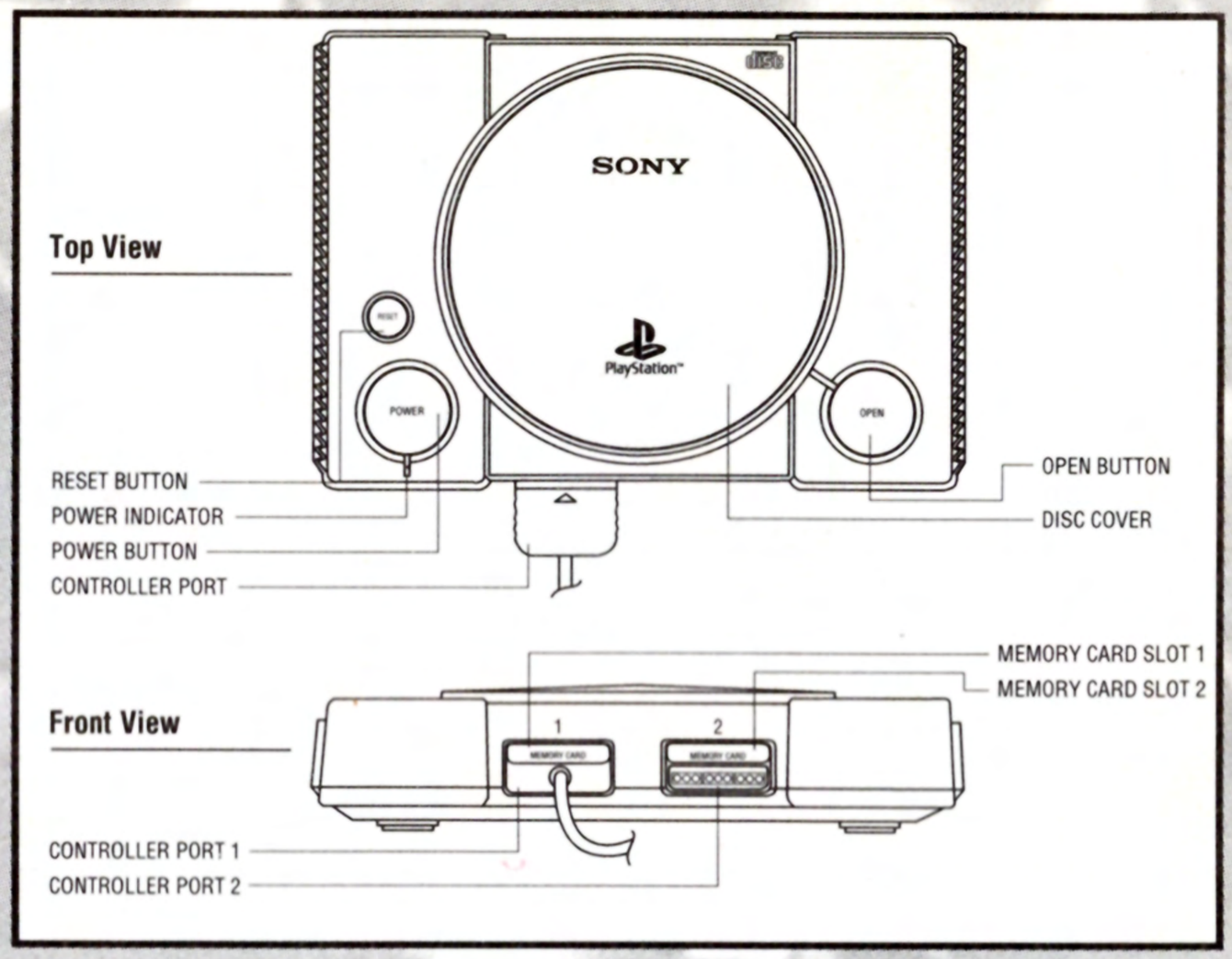
"I will survive ...."



SETTING UP

Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc.

Insert the RESIDENT EVIL SURVIVOR disc and close the Disc Cover. Insert a game controller and turn on the PlayStation game console. Follow on-screen instructions to start a game.



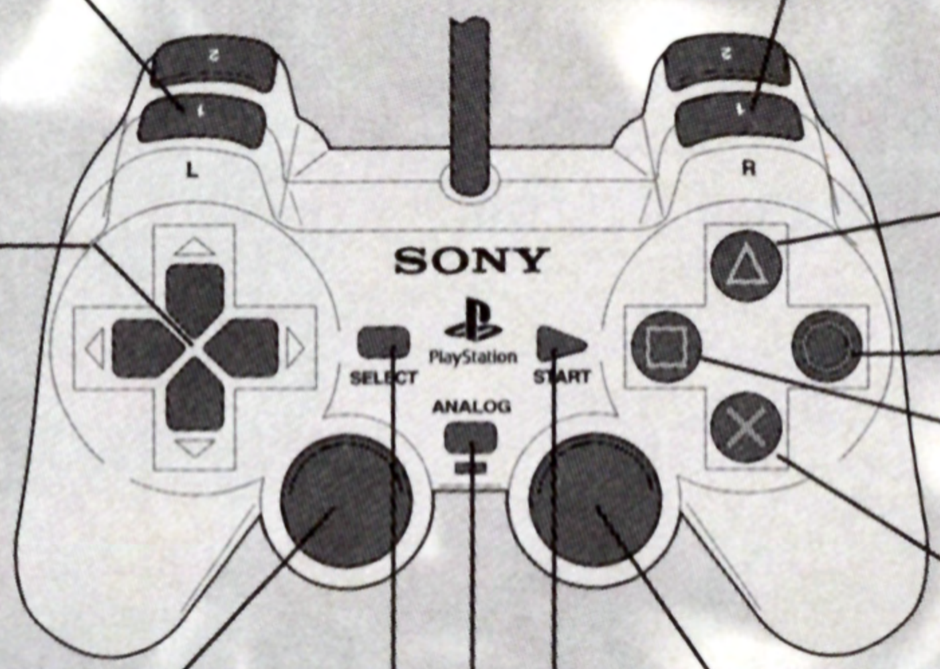
Tip: Watch the game demos before starting play for game hints.

MEMORY CARDS

To save game settings and results and to continue play on previously saved games, insert a Memory Card into Memory Card Slot 1 of the PlayStation game console BEFORE starting play. (If you do not have a Memory Card, the game will allow you to play without saving game settings and results.)

See page 14 for more information on saving game data.

DEFAULT CONTROLS



L1 Button
- Quick search

R1 Button
- Draw/Holster weapon
- Target a close enemy, item, door, etc. (with Directional button/Left Analog Stick)

DIRECTIONAL BUTTON
(Digital mode)
- Menu select
- Move character
- Move targeting crosshair (with R1 pressed)

▲ – Menu confirm
– Attack

● – Not used

■ – Menu cancel
– Hold down to run

X – Menu confirm
– Attack

LEFT ANALOG STICK (Analog mode)
- Menu select
- Move character
- Move targeting crosshair (with R1 pressed)

RIGHT ANALOG STICK (Analog mode)
- Open Status screen

START
- Start game/Skip demos
- Open Status screen

ANALOG MODE SWITCH
- Toggle Analog (red) or Digital (dim) mode

SELECT
- Open Option screen

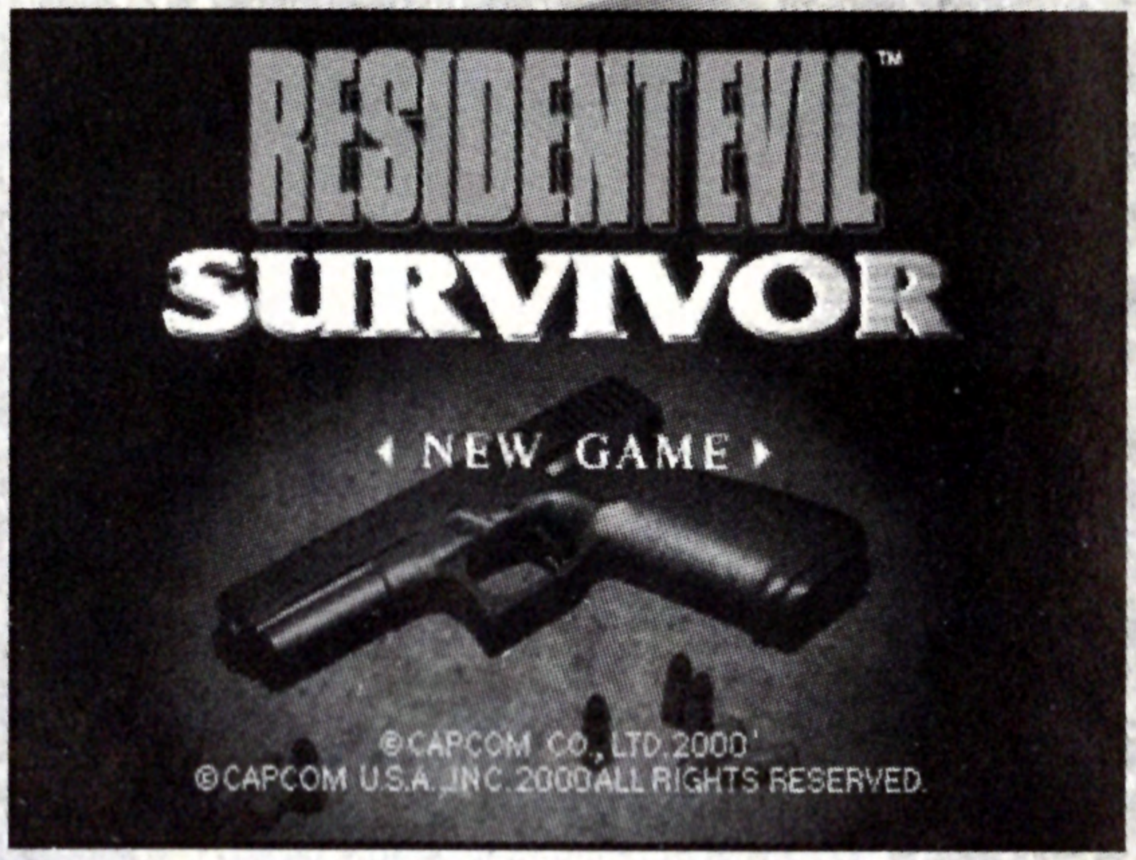
Notes:
- To change the default control configuration, use Option mode (see page 7).
- This game is for one player only.
- This game is compatible with DUALSHOCK™ analog controller vibration.

STARTING A GAME

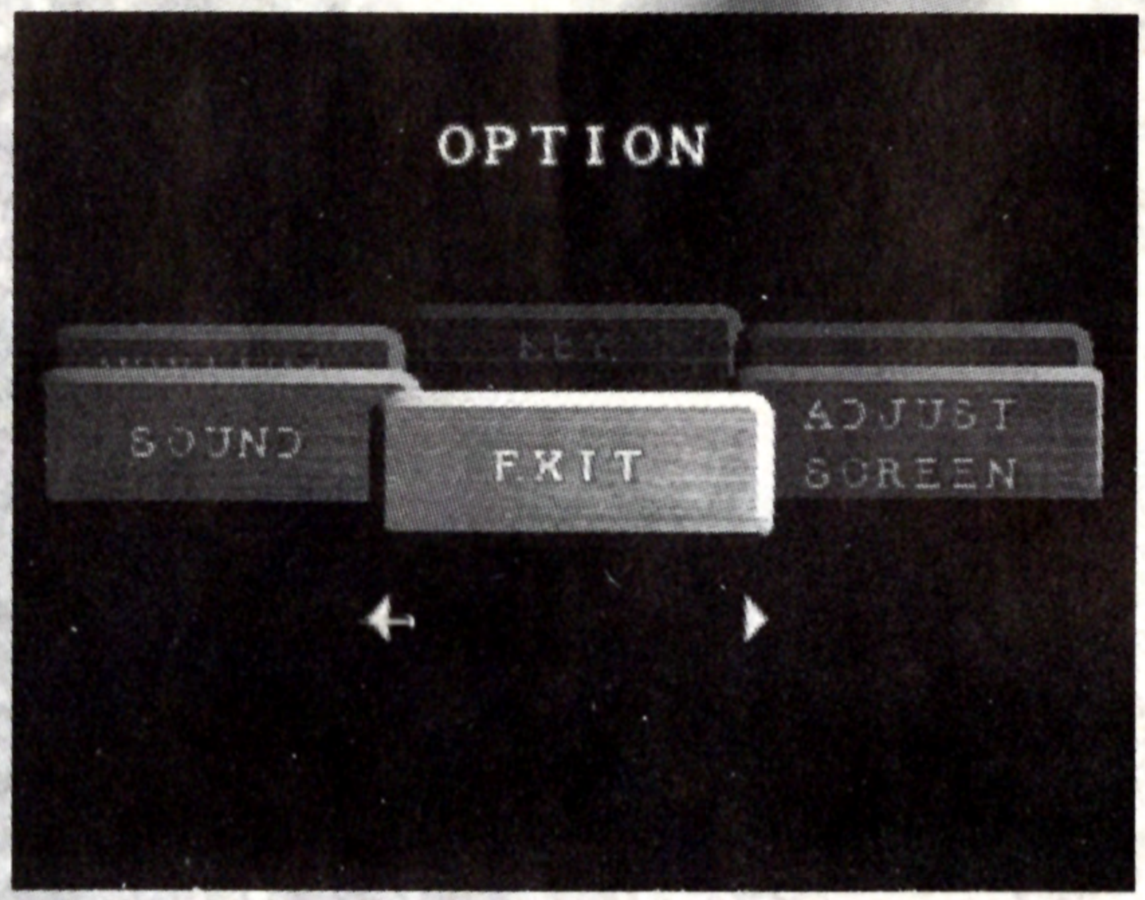
Press START during the opening demo sequence, and the Title screen will appear. Use the Directional button/Left Analog Stick to select an option, and press the ▲ or X button to confirm.

NEW GAME – Start a new game. Choose a NORMAL or EASY difficulty level.

PLAY ON A SAVED GAME – Resume a previously saved game. Insert a Memory Card with saved data into your PlayStation game console and choose LOAD GAME. Choose a saved game data to restart. (See page 14 for how to save.)



OPTION MENU



Select OPTION on the Title screen to display the Option Menu. Choose an option with the Directional button/ Left Analog Stick →/←, and press the ▲ or X button to display a submenu. Use the Directional button/Left Analog Stick to change the setting, and then press the ▲ or X button to confirm your choice. Press the ■ button to cancel.

KEY CONFIG – Choose from three button configurations (Type A, B or C).

ADJUST SCREEN – Adjust the screen position.

VIBRATION – Turn the DUALSHOCK analog controller's vibration function ON/OFF.

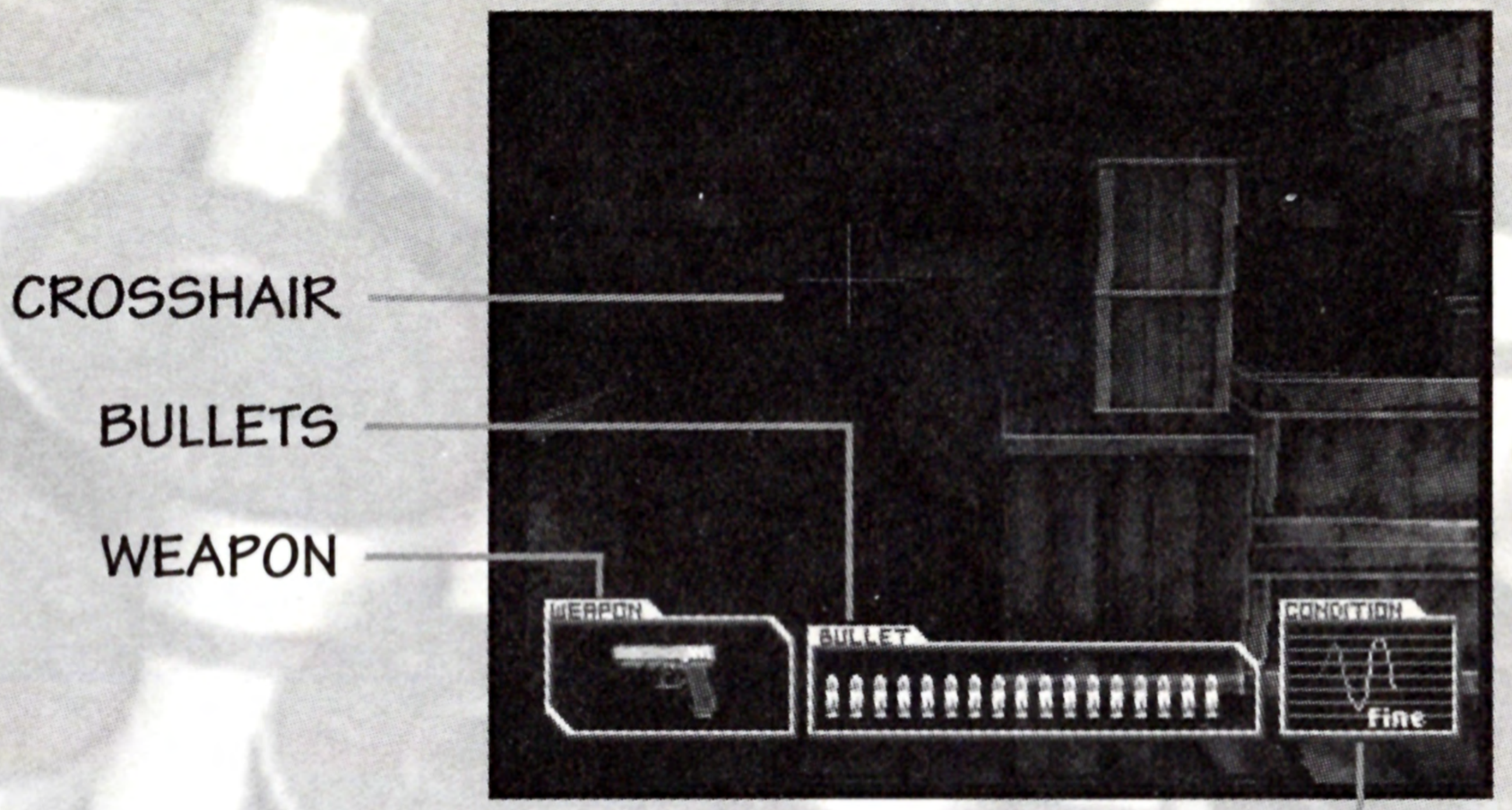
SOUND – Toggle STEREO or MONAURAL and adjust the volume of background music and sound effects.

MONITOR TUNING – Adjust the screen brightness. (Your TV must have brightness adjustment capability.)

RESET – Reset all options to their default settings and return to the Title screen.

EXIT – Return to the previous screen.

GAME SCREEN



CROSSHAIR – Shows where you are aiming.

BULLETS – Shows the bullets remaining for your weapon. Bullets for the handgun are unlimited. Bullets for other weapons you acquire may be limited.

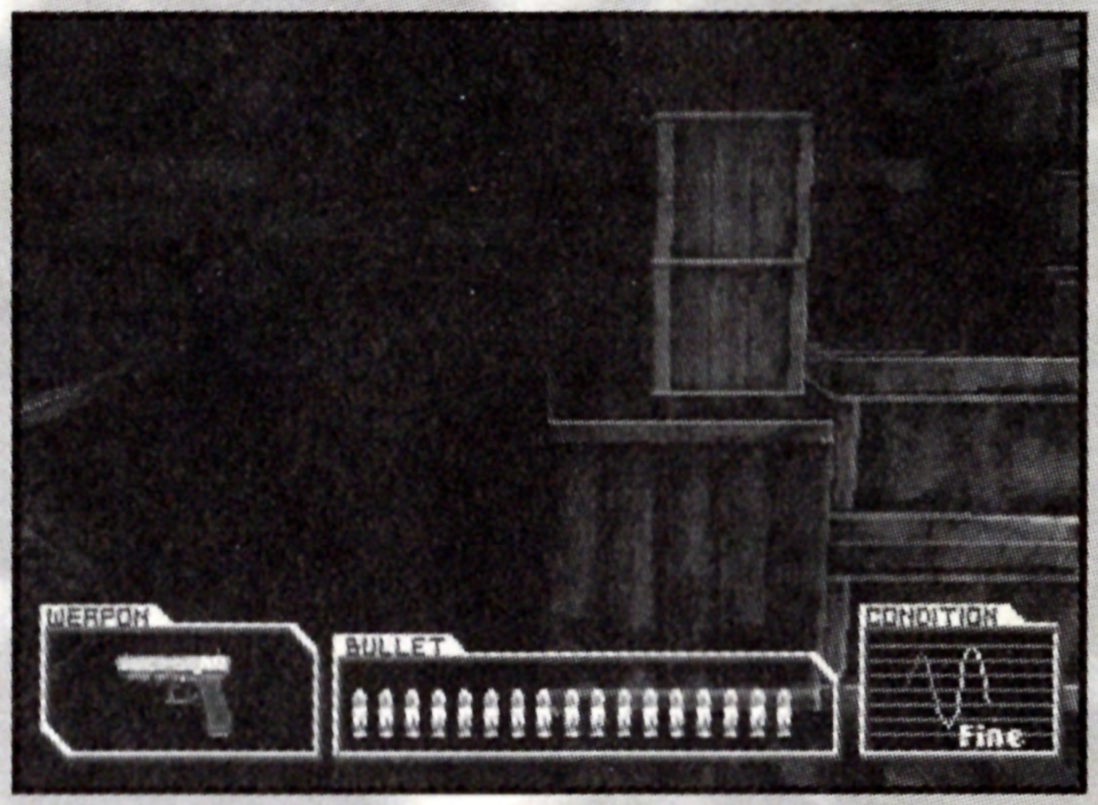
WEAPON – The weapon currently in use. When you run out of bullets, the word "RELOADING" is displayed. You cannot shoot until reloading is completed.

ELECTROCARDIOGRAM – Your character takes damage as he is attacked. When the total damage accumulates to a certain amount, your game is over. (See page 13.)

BASIC ACTIONS

USE WEAPON – Hold the R1 button to draw your weapon, then press the ▲ or X button to fire. Aim with the targeting crosshairs by pressing the Directional button/ Left Analog Stick in any direction while continuing to hold down the R1 button.

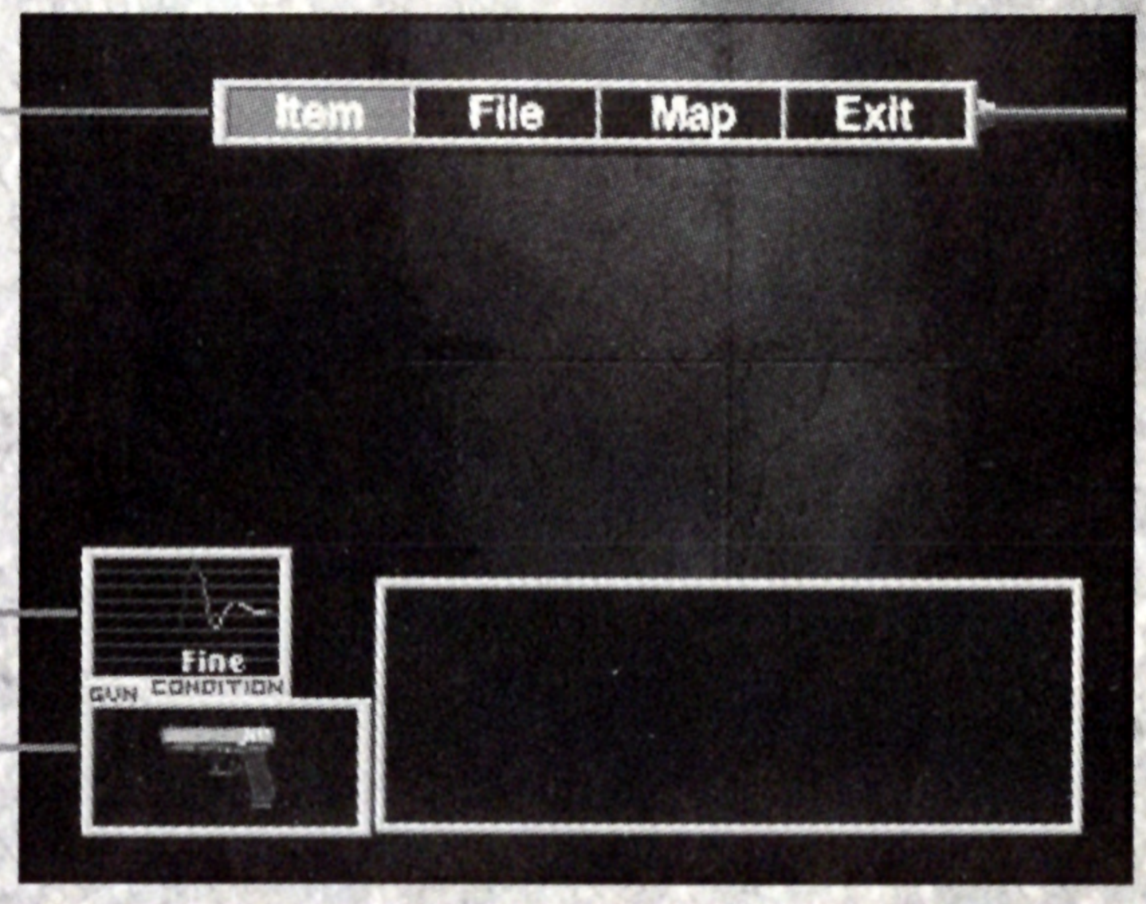
CLIMB/DESCEND STAIRS – Press the Directional button/Left Analog Stick ↓/↑ near the stairs. Your character will move up or down the stairway.



ADVANCED ACTIONS

ESCAPE – When an enemy grabs your character or your character is falling down, you can escape more quickly by rapidly pressing as many controller buttons (except for START and SELECT) as possible.

STATUS SCREEN



Press START or the Right Analog Stick during gameplay to display the Status screen. This screen shows your character's condition and items he is carrying. Use the Directional button/Left Analog Stick to highlight an item or function. Press the ▲ or X button to activate the options. To exit the Status screen, press START, the Right Analog Stick or the ■ button or highlight EXIT and press the ▲ or X button.

ITEM

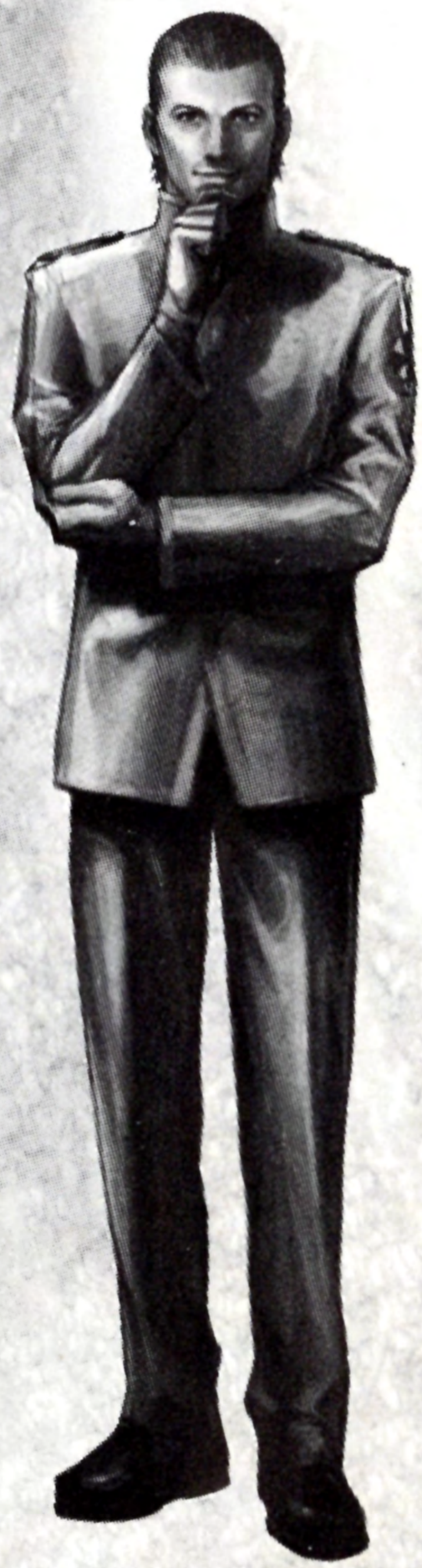
To select any option or item, highlight it with the Directional button/Left Analog Stick, and press the ▲ or X button.

Select ITEM to handle various items you acquire during your adventure. Then select the article or weapon you want to handle. Finally, select one of the following Item commands:

USE /EQUIP – USE puts an item to work. Some items take effect only when you use them in certain places. EQUIP readies a weapon for firing. You must equip a weapon before you can attack with it. You can equip only one weapon at a time.

CHECK – Shows further information about the selected item or weapon. Try to check every item to find helpful information.

COMBINE – Mixes two different items/weapons. Some items, especially weapons, become useful or have a special effect when combined with other items. Select your first item and then select COMBINE. Then select another item to combine it with. For example, combine Green Herb and Red Herb to completely restore your character's health. Try various combinations to discover new effects.



MAP

Select MAP to view a floor plan of the stage.

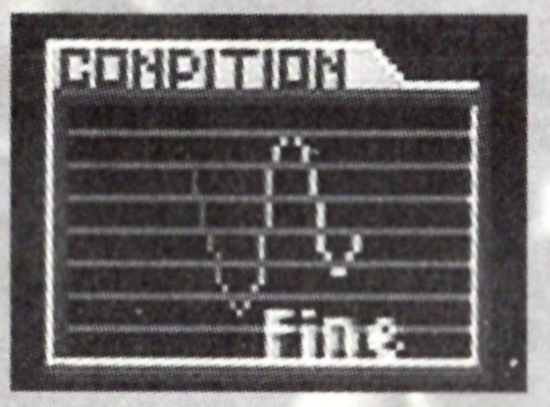
FILE

Select FILE to see a list of files you have acquired. Select a file to read it. You may find a hint that helps you proceed.

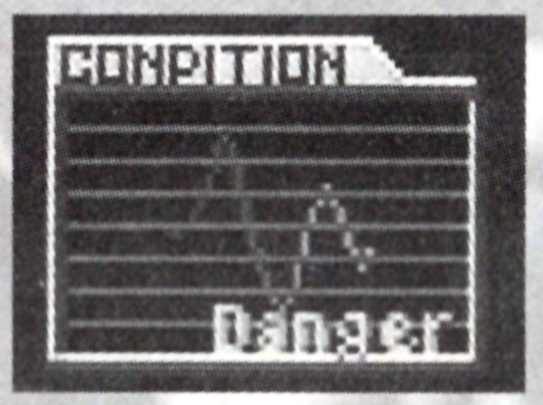
CONTINUE AND GAME OVER

Your character takes damage when attacked. His condition is displayed in the electrocardiogram at the bottom right of the gameplay screen. As your character takes damage, his health decreases from FINE to DANGER. When he takes the maximum amount of damage, he is defeated. Then the Continue screen appears. You have a limited number of continues.

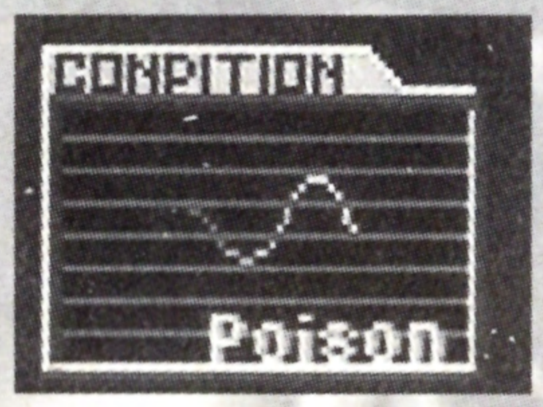
If you don't (or can't) continue, your game is over. When this happens, you can save your items for your next game (see page 14).



Zero or very little damage.



Severe damage.



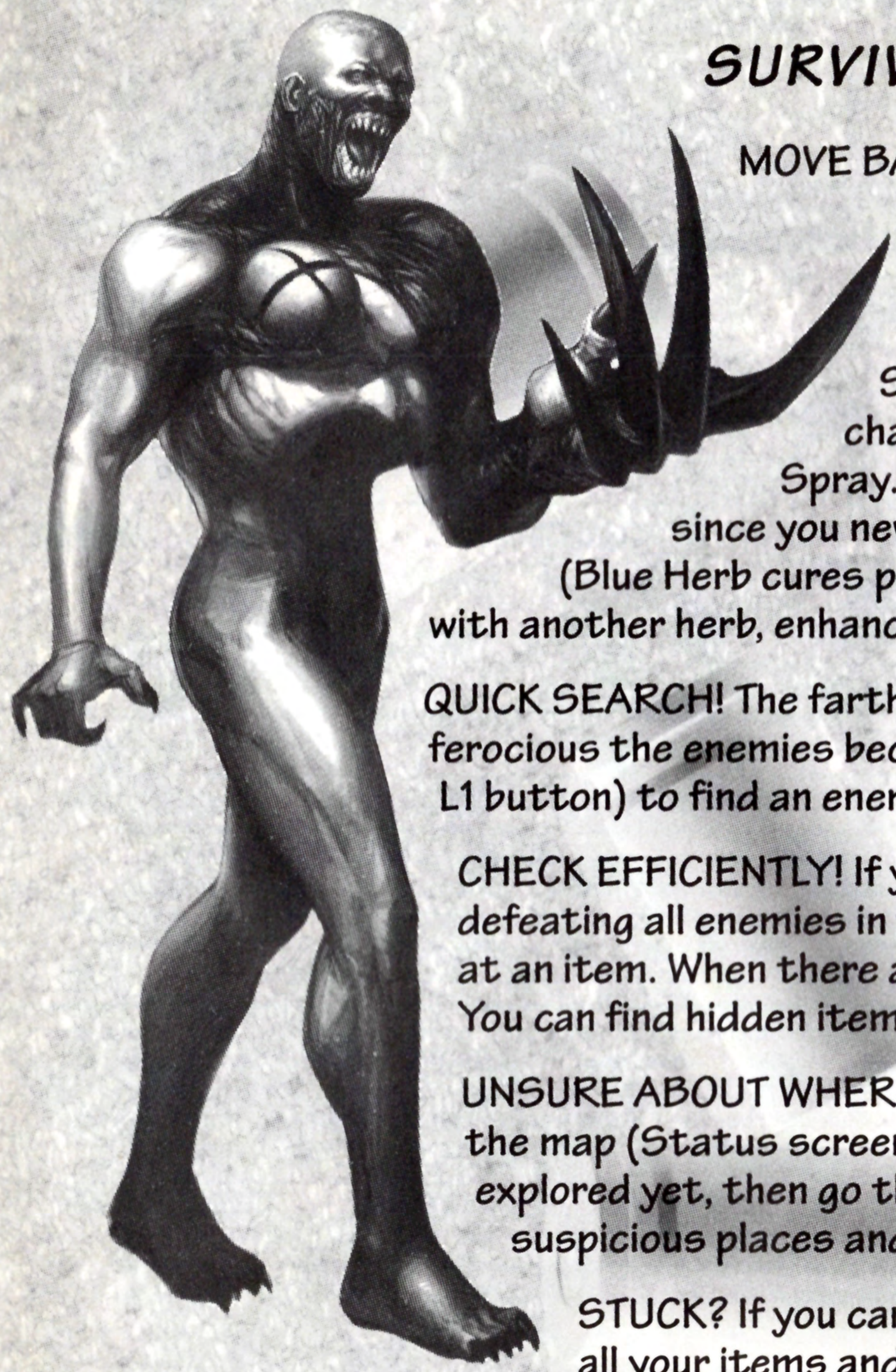
When poisoned, your character gradually loses vitality until cured or defeated.

SAVING GAME DATA

When your character is defeated and the game ends, you can save your items to a Memory Card. Select YES to save and follow the on-screen instructions.

To restart your saved game data, select LOAD GAME at the Title screen and then select the saved game data.

Important: Saving game data requires an optional Memory Card. This game uses 1 block to save game data. While saving or loading, do not turn off or reset your PlayStation game console or disconnect a Memory Card. Doing so may corrupt or lose game data on the card.



SURVIVE!

MOVE BACKWARD! You can't shoot while reloading bullets. Moving backward can keep you out of enemies' reach.

STAY HEALTHY! You can heal your character with Green Herb or First Aid Spray. Always keep your character healed, since you never know when he'll be attacked. (Blue Herb cures poison. Red Herb, when combined with another herb, enhances the effect of the herb.)

QUICK SEARCH! The farther you get into the game, the more ferocious the enemies become. Use "quick search" (default L1 button) to find an enemy before it attacks you.

CHECK EFFICIENTLY! If you use "quick search" after defeating all enemies in the area, your character will look at an item. When there are no items, he will look at a door. You can find hidden items or doors this way.

UNSURE ABOUT WHERE TO GO? If you get lost, check the map (Status screen) and find out where you haven't explored yet, then go there. Also, move nearer to suspicious places and reread files you have acquired.

STUCK? If you can't solve a puzzle, try checking all your items and files. You may find an unexpected clue.

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NAME

ADDRESS

CITY STATE ZIP CODE

PHONE NUMBER

DATE OF BIRTH

PARENT'S SIGNATURE (IF UNDER THE AGE OF 18)

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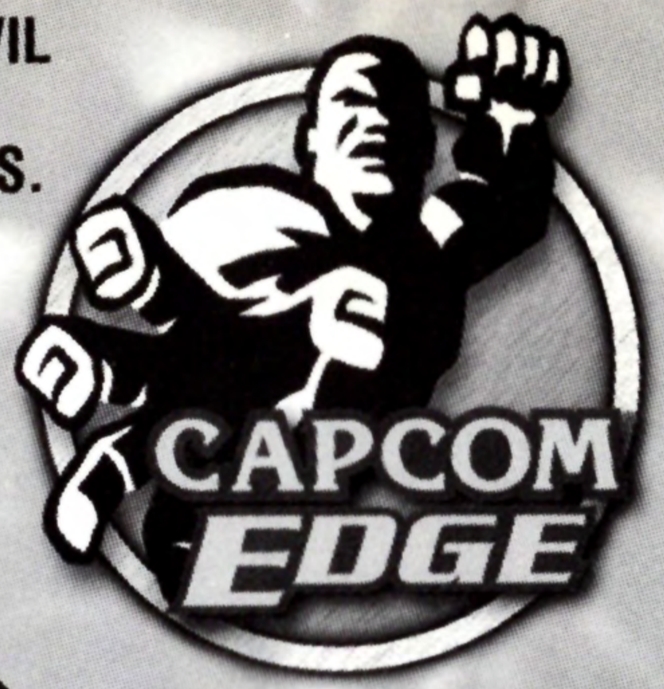
RESIDENT EVIL SURVIVOR 20 PTS.



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